

## **FFSCA GT3 Challenge : Regulation**

**English version** 

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## **1.** History and update of the Regulation

2023-01-20	Creation of the regulation
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## 2. Organisation

#### 2.1. Introduction

FFSCA GT3 Challenge championship Saison 2 is organised by the FFSCA on the rFactor 2 licence according to the planned calendar.

#### 2.2. Unplanned situation

Any situation not provided for in these rules, as well as any dispute that may arise as to their interpretation, shall be judged by the organisers of the championships and may therefore modify the rules to avoid a similar case.

#### 2.3. Organisation team

The organisers have full powers to organise this championship.

The team is composed of :

- David Lespes
- Mathieu Leclerc
- Julien Lemoine
- Florent Marty
- Léo Souèges

## 3. Participation

#### 3.1. Participation rights

The championship requires a valid FFSCA 2023 licence. If you do not have a valid licence, you must take it via the following link: **FFSCA Cotisation** 

#### What is the FFSCA 2023 licence for?

The FFSCA being an association under the law of 1901, it must finance various services such as its website, servers, etc. This is the life of an association, the licenses / subscriptions are the only source of income. It is therefore very important to keep an association alive.

This licence will give you access to exclusive championships but also to privileged access to various special events which will be announced very soon and throughout the year.

#### 3.2. Limitation of participants

The limit on the number of participants per server depends on the capacity of each tour.

#### 3.3. Profile format in simulation

Each driver must be connected to the server under his name with the following format: "First name Last name", without accents, nor special characters and in no case a pseudo. Be careful with the space between first name and last name or after the name.

#### 3.4. Profile format in the simulation

Each driver must be connected to the server under his name with the following format: "First name Last name", without accents, special characters or [TAG] and in no case a pseudo. Be careful with the space between the first name and the last name or after the name.

Edouard Bracame => ok
[JBT] Edouard Bracame => not ok
EdouardBracam3JBT => not ok

#### 3.5. Driver profile

Each driver profile name is individual. Any misuse of identity will be immediately sanctioned by a permanent exclusion from the championship.

#### 4. Team

#### 4.1. Driver/Team relationship

It is mandatory for drivers to be part of a team, even if they drive alone.Similarly, members of the same team **must drive the same model of car.** 

#### 4.2. Team composition

A team consists of a minimum of 1 driver and a maximum of 3 drivers

## 5. Registration

Registration for the championship takes place in the appropriate section on the website **SimRacing Management System : Click here** 

#### 6. Skins

Your paintwork must remain in the spirit of motor racing, so the Loi Évin applies. This means that no alcohol, tobacco or drug sponsors are allowed.

Link to submit your paintings: <u>Click here</u> Link to the championship templates: <u>Click here</u>

It is mandatory to use these templates and not to move elements with the name "DONT MOVE".

The organisation is not responsible for any use of brand logos by the riders. The driver is solely responsible for the use of brand logos.

## 7. Training

Once registered, a minimum amount of driving is required from each driver to participate and to guarantee a knowledge of the track with the proposed car.

All drivers will have to complete a minimum of 15 valid laps on the track of the training server except for certain circuits which will be detailed in our appendices.

Any driver who arrives at the start of an event without a minimum of 15 valid laps will be allowed to start but with a DT (Drive-Through) to be done in the first 3 laps of the race.

Any driver responsible for a race incident and not having a minimum of 15 valid laps on the training server will see the sanction against him evolve one notch in severity.

## 8. Prequalifications

Pre-qualification will take place at each round to define the server distribution. A fair distribution per server will therefore take place.

Each pre-qualification will end at 19:00 on race day with a 10 minute end of session delta. This means that if at 19:00 there are 10 minutes or less left, it will end.

## 9. Absences/Presences/Substitution

You are asked to declare your commitment for the round on the appropriate page of the website.

In case of absence, a replacement can be put in for the team classification, the replacement does not score points in the individual classification but scores 50% of the points acquired for his team.

Also, in case of abandonment, please inform us.

In case a driver does not show up without declaring his entry for 2 consecutive races, the organisation reserves the right to disqualify him from the championship and to give his slot to another driver.

## 10. Championship rounds

## 10.1. Schedule

\* All hours are in CET/CEST

\* In the event of a major problem on a circuit, the organisation may rearrange the calendar and change the circuit, either to another in the calendar or by introducing a new one.

Track	Date	Race type
Spa-Francorchamps (Belgium)*	23/03/2023	Day
Magny-Cours (France)	13/04/2023	Day
Mugello (Italia)	04/05/2023	Day
Kyalami (South Africa)	25/05/2023	Day
Yas Marina (Abu Dhabi)	15/06/2023	Sunset/night
Bathurst (Australia)	07/09/2023	Sunrise/day
Buddh International (India)	28/09/2023	Day
HockenheimRing (Germany)	19/10/2023	Day
RedBull Ring (Austria)	09/11/2023	Day
Daytona* (USA)	30/11/2023	Night

## \*Official Studio 397 paid track

#### 10.2. Schedule:

- > **19:00 -** Free practice (120 minutes)
- 20:40 Mandatory briefing for all drivers on TeamSpeak 3 (~ 20 minutes)
- > 21:05 Qualification\* (10 minutes)
- > 21:15 Warmup (5 minutes)
- > 21:20 Race (90 minutes)
- 22:50 End of the evening
- 23:15 Closing the server
- > 23:30 Server opening for the next round

#### 10.3. Mandatory briefing

The presence of all pilots at the briefing is mandatory. Announcements 5 minutes before the briefing will be made by the organisation via the RF2 Chat and TeamSpeak. The pit lane will be considered closed.

All drivers on track during the briefing will be penalized with a DT (Drive-Through) at the start of the race.

The briefing will take place in 2 stages.

1 : Microphone off for everybody / The organisation gives the information.

2: Open mic for everyone / Drivers can ask questions to the organisers.

The pilots will have the possibility to follow the briefing in the French lounge (French Briefing) or in the Inter lounge (English Briefing)

#### 10.4. Restarting a race session

The organisation may carry out one (and only one) restart for driver disconnections before the start or during the first lap and the formation lap.

#### 10.5. Start type

The type of start will be a rolling start after a formation lap managed by the game.

You will have to follow the instructions given by the game, otherwise you will automatically receive a penalty.

#### 10.6. Qualification format

The qualification format will be as follows:

- Average over 2 consecutive valid rounds

The qualifying session will then be in "private" mode and you will not see any other competitor on the circuit. In case one of the two times is not valid, the system will default to a 5 minute time. Further details will be given at each pre-race briefing.

The system will automatically generate the grid during the warmup, so it is essential not to leave the session.

#### 10.7. Warmup

A Warmup session (usually 5 minutes) will be set up.

The system will automatically generate the grid during the warmup, so it is essential not to leave the session.

#### 10.8. Race format

The race will last 90 minutes with a mandatory pit stop and tyre change.

It will be compulsory during the race to change to a different type of rubber on pain of disqualification from the race..

For example :

- Soft -> Medium
- Medium -> Soft
- Soft -> Hard
- Medium -> Hard
- Hard -> Soft
- Hard -> Medium

This rule does not apply if the track is declared wet.

## 11. Track behaviour

Drivers are asked to respect the pit limiter in all sessions. Drivers are asked to return to the pits during qualifying (no ECHAP on track), only ECHAP in the pitlane.

At the end of the race, it is also requested not to destroy the car in the wall or on an opponent.

Drivers are asked to behave correctly during all sessions (Practice/Qualifying/Warmup/Race).

#### 12. Standings and points allocation

#### 12.1. Points scale

The points scale can be found at the following address: **Points** scale

**Small clarification :** for the best lap points, the driver must finish in the top 10 in the race classification.

Similarly, if several splits are to take place, each split will correspond to split points. Example:

- Split #1:+50 pts
- Split #2 : +30 pts
- etc....

#### 12.2. Drivers standings

It will be obtained by adding the 8 best rounds of each driver.

If there is a tie between two drivers at the end of the year, the ranking order in our system will be defined according to the number of first positions, second, etc.

#### 12.3. Teams standings

It will be obtained by adding the points earned by the 2 best drivers of a team during the rounds. All rounds count.

## 13. Analysis and claims

#### 13.1. Race Commission

After each race, the race commission meets and analyses the start, the first lap of the race and the complaints received through the SMS site. The race commission takes place on the FFSCA discord in a channel called "Direction de course" and everyone is allowed **and encouraged** to help.

#### 13.2. Claims

In order to lodge a protest, it is requested to use the server replay that will be provided to you. This will always be used as a support by the race commission.

Each driver may lodge a protest for any session of the evening of the race on an incident that concerns him or on a fact that he has observed. The deadline for lodging a protest is 5 days.

The claim form will ask you for the split, the race, the lap number, the driver with whom you had the incident and a brief explanation of the incident.

# 14. Sanctions, penalties and pre-defined penalties14.1. Table of predefined penalties

Use of chat on race night	Drive-Through issued during the session itself
Voluntary contact after the race	1 suspension race

Applicable penalty		
Warning		
+ 5 seconds on race time		
+ 10 seconds on race time		
+ 20 seconds on race time		
Back of the grid, i.e. no qualification		
Drive-Through		
Stop&Go 5 seconds		
Stop&Go 15 seconds		
Stop&Go 30 seconds		
DSQ of the race		
1 round suspension		
DSQ of the championship		

## 14.2. Table of potential penalties

- This table is a basis for reflection, the stewards reserve the right to increase or decrease a penalty depending on the circumstances
- The history of penalties/warnings is taken into account
- The 'Drive-Through' penalty, i.e. passing through the pit lane without stopping, is to be carried out within the first 3 laps of the race after the start (not in the formation lap).
- The "Stop&Go" penalty must also be carried out during the first 3 laps of the race after the start.

• A driver who does not complete his penalty on the race scheduled to serve it, will potentially be sanctioned by a heavier penalty depending on the decision of the commission. A system indicating that the penalty has not been served is online.

## 15. Driver licence

Each driver has a 12 point licence, for each incident the driver deemed responsible loses the number of points corresponding to the degree of the infraction.

- Level 1:-1 pt
- Level 2 : -2 pts
- Level 3 : -4 pts
- ★ The organisation may modify the loss of points according to the penalty issued.
- ★ If a driver has no points left, he will be suspended for the next round. This suspension is not taken into account for the wild card rule. The driver will therefore score 0 points and will be taken into account in the calculation for the individual standings.

## 16. Related documents

For each round, a number of supporting documents may be distributed, including a pre-briefing document with various information:

- In-Game hour
- Weather link
- Information on track limits
- Etc...

This document will be distributed 3 days before each round.

Other documents may be distributed if the need arises. The distribution will take place mainly on the FFSCA Discord in the channel "documents annexes". Each registrant will have automatic access to this channel as soon as he/she has registered.

## 17. Briefing

The briefing will start at about 20:40 as indicated in the evening's schedule. It is compulsory for all drivers.

During this briefing, no driver will be allowed to drive. If one of the driver drives, the detection system will activate and disqualify the driver from the session.

During this briefing, we will give instructions, remind some rules, etc...

Drivers will also be able to ask questions in due time and the admins will answer them with great pleasure.

Any driver arriving late or unable to attend the briefing can make this known to one of the organisers.

The briefing takes place on the dedicated TeamSpeak 3 server.

A button to access the teamspeak will also be available on the website and the Discord.

#### 18. Server settings

- **18.1. Track conditions for training and race servers:** According to the race pre-briefing PDF distributed 7 days before the race.
- **18.2.** Type of weather for the races : Except in exceptional cases, each round is run with real weather in relation to the GPS points on the circuit. The organisation may, however, make an exception and use a scripted weather forecast. This will be given as a forecast to the competitors.

#### 18.3. Server Setup :

- Camera choice : free
- Damages : 90%
- Auto clutch : allowed
- ABS: depend of car
- Traction control: depend of car
- Flags: manage by the game
- Tyre wear : manage by the game
- Mechanical wear : manage by the game

## 19. Questions about the Regulation

A questionnaire will be available once the registration form has been completed. This questionnaire will be the last step to validate your registration. It will deal with the present rules with various multiple choice questions (only one correct answer each time). You will need to have 4 correct answers out of 5 questions to be validated.

## Any questions?

On the FFSCA Discord, a channel named "faq-sporting-rules" is set up to ask your questions.

The organisers will answer you as soon as time permits.

## **FFSCA GT Series**

**FFSCA GT - Facebook page** 

https://discord.gg/sSnJfvtPmE FFSCA - Site Web